



#### **Generate SVG images from Oracle Database**

Zoran Tica, 18.10.2023



### Agenda



- Brief History and Introduction to SVG
- SVG structure and organization
- Basic building blocks... or how to draw an image
- *"The path of the righteous man..." (Ezekiel 25:17)*
- Write "Hello world"... just like in 80-ties
- Transformers at work
- Link it up with URLs
- Grouping, Re-use
- SVG and CSS hand in hand
- Gradients, Patterns, Filters, Masks
- Integration with Javascript... if needed

Generate SVG images from Oracle Database with live demo



#### Zoran Tica...



- Slovenia
- Mid 80-ties C commodore = 64
- Mid 90-ties Business Analysis, Database Modeling, Software Development
- From 2000+ Oracle Technologies
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Certified

## Before the beginning



## Before the beginning

2019-2023

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/**********	* * * * * * * * * * * * * *	************	**********
Author:	Zoran Tica The Right https://ri	Thing Solutions ght-thing.solut	tions/
PURPOSE:	A package	for Scalable Ve	ector Graphics (SVG) images generation
REVISIONS			
Ver	Date	Author	Description
1.0	27/01/2023	Zoran Tica	First version of package.
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#### Introduction to SVG

- Scalable Vector Graphics (SVG)
- Open standard developed by the World Wide Web Consortium (W3C) since 1999
- XML Markup language
- Selected among 6 competing vector graphics submissions
- Targeted for HTML and internet era
- Integration with HTML, CSS and Javascript
- Various browsers support and compatibility





#### Introduction to SVG

- A really popular image format
- Icons
- A LOT OF free images on internet
- Supported by various graphic editing software
- Inkscape <u>https://inkscape.org/</u>







## Structure and Organization

- XML Markup language similar to HTML
- Main <svg> tag with attributes
- Image Height and Width
- Pixels and percentages
- Scalar values and lists
- ViewBox
- Other attributes like preserveAspectRatio, X, Y, Version...
- <defs> section, used for definitions like CSS classes
- Drawing elements section

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#### **Basic Drawing Elements**

#### Called "Shapes"

- Line
- Rectangle
- Circle
- Ellipse
- Polyline
- Polygon
- Attributes contain coordinates, colors...









### Drawing Elements – Stroke and Fill

- Color (named and RGB) and Transparency
- Stroke Width (thickness)
- Stroke Line Cap (line ending shape)
- Stroke Line Join (corner of 2 lines shape)
- Stroke Dash Array (dashed lines)
- Basic Fill







#### **Complex Shape - Path**



- Line
- Bézier Curve
- Arc
- Can draw practically anything
- Really complex to use
- Requires a list of commands, coordinates and segment parameters

```
<svg width="190" height="160" xmlns="http://www.w3.org/2000/svg" stroke="black" fill="transparent">
        <path d="M 10 10 C 20 20, 40 20, 50 10" />
        <path d="M 10 60 C 20 80, 40 80, 50 60" />
        <path d="M 10 110 C 20 140, 40 140, 50 110 Z" fill="pink" />
        </svg>
```



## Complex Shape – Path Commands

- M starting point of path (M x y)
- L straight line segment (L x y)
- H horizontal straight line (H x)
- V vertical straight line (V x)
- Z close the path at the end
- C cubic Bézier Curve (C x1 y1, x2 y2, x y)
- S continuous cubic Bézier Curve (S x2 y2, x y)
- Q quadratic Bézier Curve (Q x1 y1, x y)
- T continuous quadratic Bézier Curve (T x y)
- A arc (rx ry x-axis-rotation large-arc-flag sweep-flag x y)
- X and Y vs DX and DY





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#### Write a Text

- Basic <text> tag
- Subtext (<tspan> tag)
- Absolute text position with "x" and "y" attributes
- Relative subtext position with "dx" and "dy" attributes
- Fonts (style, size, spacing...)

Several lines: First line.

Second line.



#### Transformations



- Translation translate(x,y)
- Rotation rotate (angle centerx,centery)
- Skewing skewX(angle) and skewY(angle)
- Scaling scale(scalex, scaley)
- Possible to combine transformations



• Matrix

#### URLs



- Ordinary "a" tag
- Elements with URL are positioned within "a" tag





#### Grouping



- <g> ... </g> tag
- Elements are located within tag
- Inherit attributes from group (stroke, fill, transformations...)



#### **Re-use Elements and Objects**

- "image" tag inserts JPG, PNG or SVG image into current SVG image
- "use" tag duplicates and displays a part of SVG image
- "object" tag inserts object such as PDF document into image

<pre><svg width="100%" xmlns="http://www.w3.org/2000/svg"></svg></pre>	THE <b>RIGHT THING</b>	
<pre><svg width="100%" xmlns="http://www.w3.org/2000/svg"></svg></pre>		

#### **Re-use Elements and Objects**





#### **Re-use Elements and Objects**





#### Style and CSS classes

- SVG-specific styles are used
- "style" element attribute, similar to HTML

<pre>r="30" style="fill:pink; stroke:black; stroke-width:5px;" /&gt; <text style="fill:red; font-size:24px; font-style:italic" x="200" y="50">Colored text</text> svg&gt;</pre>	cy="50"				
<text x="200" y="50" style="fill:red; font-size:24px; font-style:italic"&gt;Colored text svg&gt;</text 	r="30" style="fill:pink; ;	troke:black; strok	e-width:5px;" />		
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svg>	y="50" style="fill:red; fo	nt-size:24px; font	-style:italic">Col	ored text	
	svg>				



Colored text

#### Style and CSS classes

- CSS classes are defined in <defs> section with "style" tag
- Used in elements with "class" attribute

- <svq< th=""><th>width="</th><th>'100%" xml</th><th>lns="<u>htt</u>j</th><th>p://www</th><th>.w3.org/2000</th><th>/svg"&gt;</th><th></th></svq<>	width="	'100%" xml	lns=" <u>htt</u> j	p://www	.w3.org/2000	/svg">	
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• Can be also linked with external css file ("link" tag)



#### Style and CSS classes



#### Gradients, Patterns

- Gradients defined in <defs> section; fill color change; linear or circle
- Patterns fill element by repeating another SVG elements

<pre><svg width="100%" xmlns="http://www.w3.org/2000/svg"></svg></pre>	stroke="black"/>
<pre><svg width="100%" xmlns="http://www.w3.org/2000/svg"></svg></pre>	$\begin{array}{cccccccccccccccccccccccccccccccccccc$

#### Filters



- Filters used for graphic effects like blur, lightning...
- Effects combining



## Clipping



- <clipPath id="myClip">
  - <rect x="0" y="0" width="200" height="100"/>
- </clipPath>
- </defs>
- <circle cx="100" cy="100" r="100" fill="pink" clip-path="url(#myClip)"/>
  </svg>







## Masking



#### • Masking – complex clipping, can be combined with transparency

svg viewBox="-10 -10 640 480">

<rect x="0" y="0" width="100" height="100" fill="white" stroke="black"/>

<path d="M10,35 A20,20,0,0,1,50,35 A20,20,0,0,1,90,35 Q90,65,50,95 Q10,65,10,35 Z" fill="black"/>
</svg>

<svg viewBox="-10 -10 640 480">

<mask id="myMask">

<rect x="0" y="0" width="100" height="100" fill="white"/>

<path d="M10,35 A20,20,0,0,1,50,35 A20,20,0,0,1,90,35 Q90,65,50,95 Q10,65,10,35 Z" fill="black"/>
</mask>

<polygon points="-10,110 110,110 110,-10" fill="orange"/>

<circle cx="50" cy="50" r="50" fill="pink" mask="url(#myMask)"/>

-</svg>

# SVG and Javascript

#### onClick and similar events





Use jQuery to reference APEX dynamic actions

# PL/SQL API – live demo

#### ZT\_SVG database package

#### --image handling

- PROCEDURE p new image ( p image reference varchar2 default zt svg.gcDefaultIndex, p viewbox X number default null, p viewbox Y number default null, p viewbox width number default null, p viewbox height number default null, p image width varchar2 default null, --number or percentage p image height varchar2 default null --number or percentage

PROCEDURE p draw text ( p image reference varchar2 default zt svg.gcDefaultIndex, p supertext ref pls integer default null, p id varchar2 default null. p x number default null, p y number default null, p dx number default null, p dy number default null, p text varchar2, p font ref varchar2 default null, p\_font r\_font default grDefaultFont, p fill zt svg.r fill default zt svg.grDefaultFill, p stroke ref varchar2 default null, p stroke r stroke default zt svg.grDefaultStroke, p style varchar2 default null, p class name varchar2 default null, p url r url default null, p transform r transform default null

#### p id varchar2 default null, p center x number, p center y number, p radius number, p fill zt svg.r fill default zt svg.grDefaultFill, p stroke ref varchar2 default null, p stroke r stroke default zt svg.grDefaultStroke, p style varchar2 default null, p class name varchar2 default null, p url r url default null, p transform r transform default null, p custom attributes varchar2 default null RETURN pls integer;

p image reference varchar2 default zt svg.gcDefaultIndex,

--finish image and return HTML

FUNCTION f finish image (

FUNCTION f draw circle (

p image reference varchar2 default zt svg.gcDefaultIndex ) RETURN clob;

DEMO 

#### Conclusion





### Conclusion



- Brief history
- Organization and structure
- Basic and complex drawing elements
- Integration with CSS, HTML and Javascript
- PL/SQL API for generating images from Oracle Database
- Live demo



## Conclusion



#### Useful scenarios:

- Different clients connect to same Oracle database
- Only PL/SQL developers in team
- Easy integration with APEX
- Customer doesn't allow third party libraries on client side
- Restrictions on external services usage
- Generate SVG images during data processing

Easy to install and use on every project with Oracle database. Just install one PL/SQL package and You're good to go.



# A Gift for Community



Search or jump to	7 Pull requests	Issues Codespaces Marketplace Explore		φ -	+• 🔅
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	g zorantica Update READMI	Emd	8517424 now 🕥 4 commits	Oracle PL/SQL Package for SVG Images Generation	
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	LICENSE	Initial commit	12 minutes ago		
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#### https://github.com/zorantica/plsql-svg

## **Questions?**







# References



- <u>https://developer.mozilla.org/en-US/docs/Web/SVG</u>
- <u>https://dev.w3.org/SVG/tools/svgweb/samples/svg-files/</u>
- <u>https://docs.aspose.com/svg/net/drawing-basics/svg-transformations</u>
- <u>https://www.w3.org/Graphics/SVG/IG/resources/svgprimer.html</u>
- <u>https://inkscape.org/</u>
- <u>https://en.wikipedia.org/wiki/SVG</u>